DARN CLEVER

Storyline 360 Workshop.

Learn everything you need to know to build interactive courses in Storyline 360.

What to bring

- A **laptop** with a power chord/adapter (we'll be on it a lot).
- **Storyline 360** installed (before coming to class). The trial is fine. If you're bringing your work computer, call IT right now to get it installed (we can't help install on work computers). If you can't get Storyline 360, Storyline 3 will be ok but you'll have to follow along for a lot of the accessibility section. Storyline 2 is acceptable but not ideal.
- **Headphones**. We'll be using audio in the courses we build and headphones help keep things from sounding like a zoo.

What you'll learn

During the three days we'll:

- Build basic elearning courses using Articulate Storyline 360
- Create advanced interactions using variables, conditions and triggers
- Update an existing course to comply with AODA accessibility requirements
- Build a game-based course that uses all the tasks you learned in day 1 and 2.

Book your team now!

Contact hello@darnclever.ca

The schedule

Day 1	Day 2	Day 3
Introduction	Variables!	Building Game-Based Learning in Storyline
Building Your First Elearning Course in Articulate Storyline		
Lunch 12:00 to 1:00	Lunch 12:00 to 1:00	Lunch 12:00 to 1:00
First Course Cont'd	Accessibility	Building Game-Based Learning in Storyline
		Review and Close

Our days start at 9am and usually wrap up around 4pm (we cover a lot of information).

Previous participants

We're proud to have helped these organizations create better elearning by running the elearning workshop for their students or teams.

DARN CLEVER

Storyline + Design Workshop.

Learn the basics of designing and developing good elearning courses in Articulate 360.

What to bring

- A **laptop** with a power chord/adapter (we'll be on it a lot).
- **Storyline 360** installed (before coming to class). The trial is fine. If you're bringing your work computer, call IT right now to get it installed (we can't help install on work computers). If you can't get Storyline 360, Storyline 3 will be ok but you'll have to follow along for a lot of the accessibility section. Storyline 2 is acceptable but not ideal.
- **Headphones**. We'll be using audio in the courses we build and headphones help keep things from sounding like a zoo.

What you'll learn

During the three days we'll:

- Build basic elearning courses using Articulate Storyline 360
- Apply an instructional design process for self-paced elearning
- Scope requirements for an elearning courses in a case
- Discuss best practices for writing elearning storyboards
- Create advanced interactions using variables, conditions and triggers
- Update an existing course to comply with AODA accessibility requirements

Book your team now!

Contact hello@darnclever.ca

The schedule

Day 1	Day 2	Day 3
Introduction	(re)Design Challenge	
Building Your First Elearning Course in Articulate Storyline	The ID Process	Variables! and accessibility
	Call Centre Case	
Lunch 12:00 to 1:00	Lunch 12:00 to 1:00	Lunch 12:00 to 1:00
First Course Cont'd	Call Centre Case Design + Build	Articulate Rise (responsive elearning)
		Review and Close

Our days start at 9am and usually wrap up around 4pm (we cover a lot of information).

Previous participants

We're proud to have helped these organizations create better elearning by running the elearning workshop for their students or teams.

aeroplan   OLG Ontario's Lottery & Gaming   Scotiabank   Holland America   Edmonton   Toronto Community Housing